

# AB(B)A

Both performers begin freely improvising. During this section the performers try to develop and discover a musical “game” using only musical communication. This exploration should not be overt, and should emerge naturally. This is the “A” section of the piece. Once the game is discovered the performers transition to an unrelated “B” section.

After an appropriate amount of time, return to the “A” section, but using a different kind of sonic material, so the only thing that survives is the “game” itself.